

NIGHTMARE STALKER, OBSERVER CR 4

XP 1,200

NE Medium outsider (shadow)

Init +3; **Senses** see in darkness; Perception +5

DEFENSE

AC 17, touch 14, flat-footed 14 (+3 Dex, +1 size, +3 natural)

hp 18 (4d10-4)

Fort +0, **Ref** +7, **Will** +5

Weaknesses light vulnerability

OFFENSE

Speed 30 ft.

Melee +5 slam (1d3+1 non-lethal damage)

Special Attacks frightful presence (60 ft., DC 14)

STATISTICS

Str 12, **Dex** 16, **Con** 9, **Int** 7, **Wis** 13, **Cha** 14

Base Atk +4; **CMB** +5 (+7 grapple); **CMD** 18 (20 vs. grapple)

Feats Improved Grapple, Skill Focus (Stealth)

Skills Acrobatics +10, Climb +8, Perception +5,

Stealth +34, Swim +4 **Racial Modifiers** +12

Stealth (+22 Stealth when standing still)

Languages Common (cannot speak)

SQ blending, manipulation, mimicry, shadow shift

ECOLOGY

Environment any

Organization solitary, stalk (3-5), brood (100-150 plus elder)

Treasure none